

Poep Deck 4+

Captain Master

Wheel } -1 per empty box
Helm } to *Maneuver Rolls*

Main Deck 4+

Sail hands (8/6/4)

Bow Chasers Reload

2d6
2 Cr

ready

Main deck boarding party

Carpenter Carpenter's Crew

Navy Sloop



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Hull 5+

leak 1

leak 2

leak 3

Pumps

water level

founders

Battery 4+

Cannon crew

Damage

Port battery

Starboard battery

6d6 6 Cr

4d6 4 Cr

2d6 2 Cr

chain grape

Starboard battery

Port battery

Reload

ready

broadside

Sail Setting Close-hauled: 2 points off the wind

3 Storm Sail 7 All Plain Sail

5 Fighting Sail 9 Full Sail

Current Tack

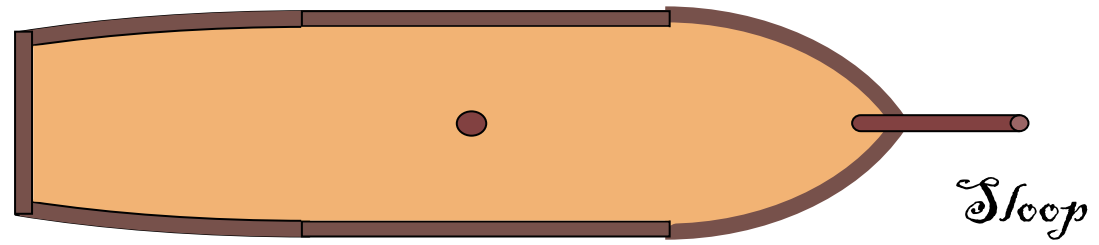
Pt Stbd

Rigging 4+

Main mast

up to... boxes of damage	2	4	6
Effects			
max. course change	4	3	2
speed modifier (SSL)	-	-1/2	-1
Maneuver Cmd. mod.	-	+1	+2

Wind Str.	Light	Breeze	Strong	Gale
Course	Airs		Winds	
Close-hauled	1 1/2	2	1 1/2	1
Reaching	2	3	2 1/2	1 1/2
Running	2	4	3	2



Sloop